

# Families of dendrograms

Patrick Erik Bradley

# 1. Introduction

- Dendrograms are ultrametric spaces
- Ultrametricity is pervasive (F. Murtagh)
- $p$ -adic geometry = natural environment for ultrametricity

## 2. Some $p$ -adic geometry

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- $\mathbb{R}$  = completion of rationals  $\mathbb{Q}$  w.r.t. absolute norm:

$$|x| = \begin{cases} x, & x \geq 0 \\ -x, & x < 0 \end{cases}$$

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- $p$ -adic norm on  $\mathbb{Q}$ :  $|x|_p = \begin{cases} p^{-\nu_p(x)}, & x \neq 0 \\ 0 & \text{otherwise} \end{cases} \quad x = \frac{a}{b}, a, b \in \mathbb{Z},$

$$\nu_p(x) = \nu_p(a) - \nu_p(b).$$

$\nu_p(n)$  = multiplicity with which  $p$  divides integer  $n$ :

$$n = p^{\nu_p(n)} \cdot u, \quad p \nmid u.$$

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- $\mathbb{Q}_p$  = completion w.r.t.  $|\cdot|_p$

$$\Rightarrow x = \sum_{\nu=m}^{\infty} a_\nu p^\nu, \quad a_\nu \in \{0, \dots, p-1\}$$

$p$ -adic expansion of  $p$ -adic numbers.



**Remark.**  $|\cdot|_p$  is an ultrametric:

$$|x|_p \geq 0, \quad \text{and} \quad |x|_p = 0 \Leftrightarrow x = 0 \quad (1)$$

$$|x \cdot y|_p = |x|_p \cdot |y|_p \quad (2)$$

$$|x + y|_p \leq \max \{|x|_p, |y|_p\} \quad (3)$$

The last property is the *ultrametric triangle inequality*.

## 2.2. The Bruhat-Tits tree for $\mathbb{Q}_p$

Unit disc:  $\mathbb{D} = \{x \in \mathbb{Q}_p \mid |x|_p \leq 1\} = \mathbb{Z}_p$  is a ring.

Arbitrary closed disc:  $B_{p^{-r}}(a) = \{x \in \mathbb{Q}_p \mid |x - a|_p \leq p^{-r}\}$

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The max. strict subdiscs of  $\mathbb{D}$ :  $B_{p^{-1}}(0), B_{p^{-1}}(1), \dots, B_{p^{-1}}(p-1)$  are a partition of  $\mathbb{D}$ .

Reason:  $\mathbb{Z}_p/p\mathbb{Z}_p \cong \mathbb{F}_p = \mathbb{Z}/p\mathbb{Z} = \{0, \dots, p-1\}$ , and residue classes are discs.

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One minimal disc strictly containing  $\mathbb{D}$ :  $B_p(0) = \{x \in \mathbb{Q}_p \mid |x|_p \leq p\}$ .

Define a graph  $\mathcal{I}_{\mathbb{Q}_p}$ .

Vertices: the  $p$ -adic discs.

Edges: strict inclusions  $B_1 \subsetneq B_2$  not allowing intermediate discs.

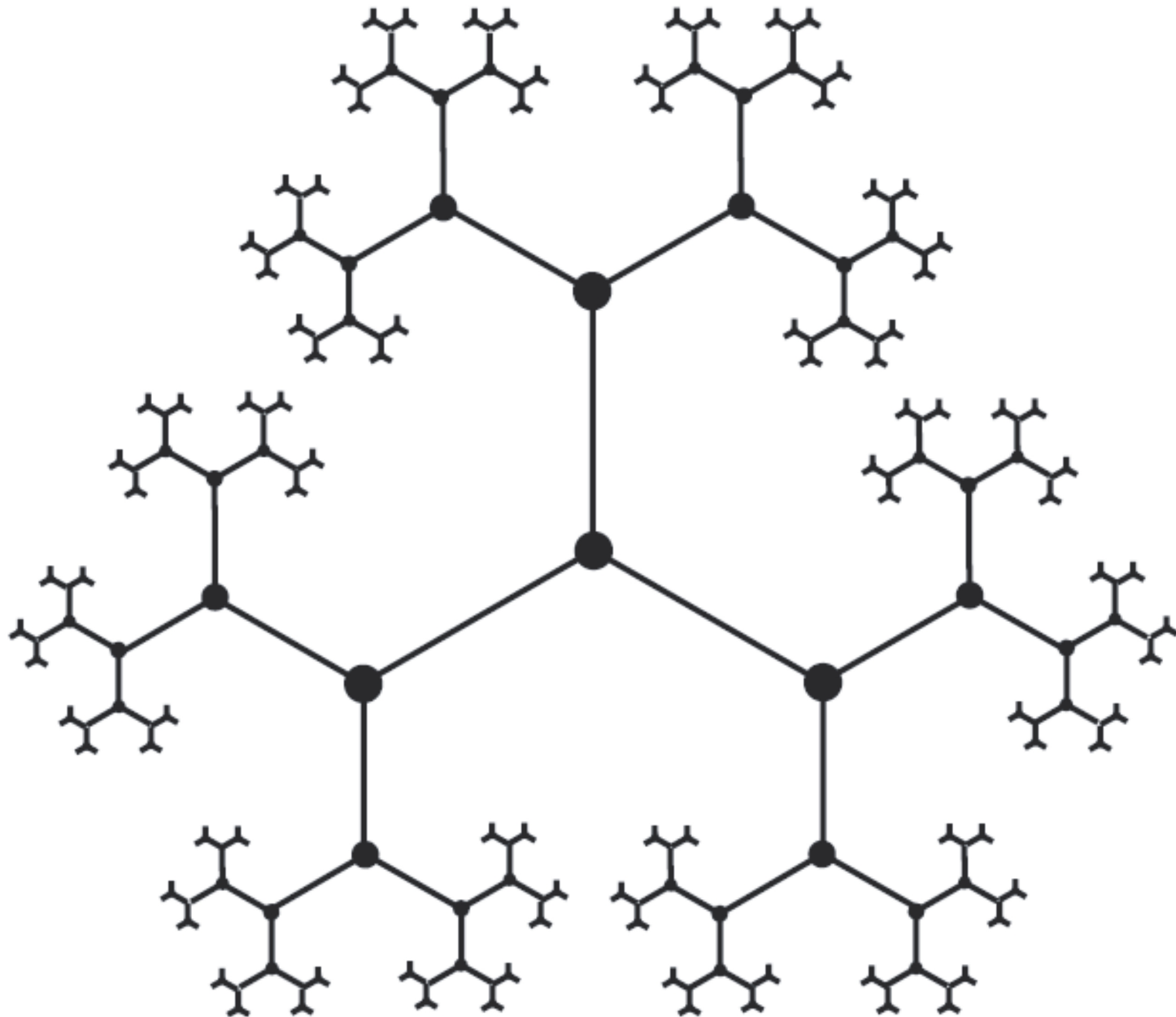
Define a graph  $\mathcal{T}_{\mathbb{Q}_p}$ .

Vertices: the  $p$ -adic discs.

Edges: strict inclusions  $B_1 \subsetneq B_2$  not allowing intermediate discs.

$\Rightarrow \mathcal{T}_{\mathbb{Q}_p}$  is a  $p + 1$ -regular tree,

the *Bruhat-Tits tree* for  $\mathbb{Q}_p$ .



The Bruhat-Tits tree for  $\mathbb{Q}_2$

Strictly descending chain of discs

$$B_1 \supseteq B_2 \supseteq \dots$$

converges to

$$\bigcap_n B_n = x \in \mathbb{Q}_p,$$

and corresponds to a halfline in  $\mathcal{I}_{\mathbb{Q}_p}$





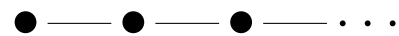
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One extra end:

$$B_1 \subseteq B_2 \subseteq \dots$$

corresponds to the point  $\infty$  on the  $p$ -adic projective line

$$\mathbb{P}^1(\mathbb{Q}_p) = \mathbb{Q}_p \cup \{\infty\}.$$

**Result.** Ends of  $\mathcal{I}_{\mathbb{Q}_p} \cong \mathbb{P}^1(\mathbb{Q}_p)$ .

## 2.3. Berkovich Topology

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of arbitrary real radii s.t.  $B = \bigcap B_n$  is one of:

1.  $x \in \mathbb{Q}_p$ ,
2. a closed  $p$ -adic disc with radius  $r \in |\mathbb{Q}_p|_p$ ,
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Type 1: *classical points*, types 2–4: *generic points*.

## Theorem (Berkovich)

1. The new  $\mathbb{P}^1$  is compact, hausdorff, arc-wise connected.
2.  $\mathcal{T}_{\mathbb{Q}_p} \subseteq \mathbb{P}^1$  is a retraction of  $\mathbb{P}^1 \setminus \mathbb{P}^1(\mathbb{Q}_p)$ .
3. Ends of  $\mathcal{T}_{\mathbb{Q}_p} = \{\text{classical points of } \mathbb{P}^1\}$ .



### 3. $p$ -adic dendrograms

Take a finite set  $X \subseteq \mathbb{P}^1(\mathbb{Q}_p)$ .

$\rightsquigarrow$   $X$  corresponds to a choice of ends in  $\mathcal{T}_{\mathbb{Q}_p}$ .

**Definition.** The smallest subtree  $\mathcal{D}(X)$  of  $\mathcal{T}_{\mathbb{Q}_p}$  whose ends are  $X$  is called the  *$p$ -adic dendrogram* for  $X$ .

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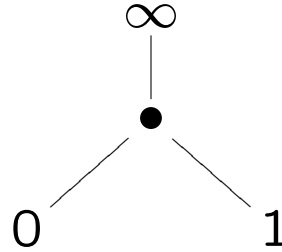
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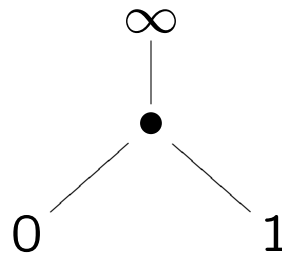
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Idea came from study of  $p$ -adic symmetries (G. Cornelissen, F. Kato, 2000)

**Examples.** 1.  $X = \{0, 1, \infty\} \rightsquigarrow \mathcal{D}(X)$  consists of one vertex  $v(0, 1, \infty)$  and three ends:



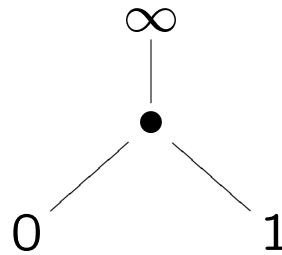
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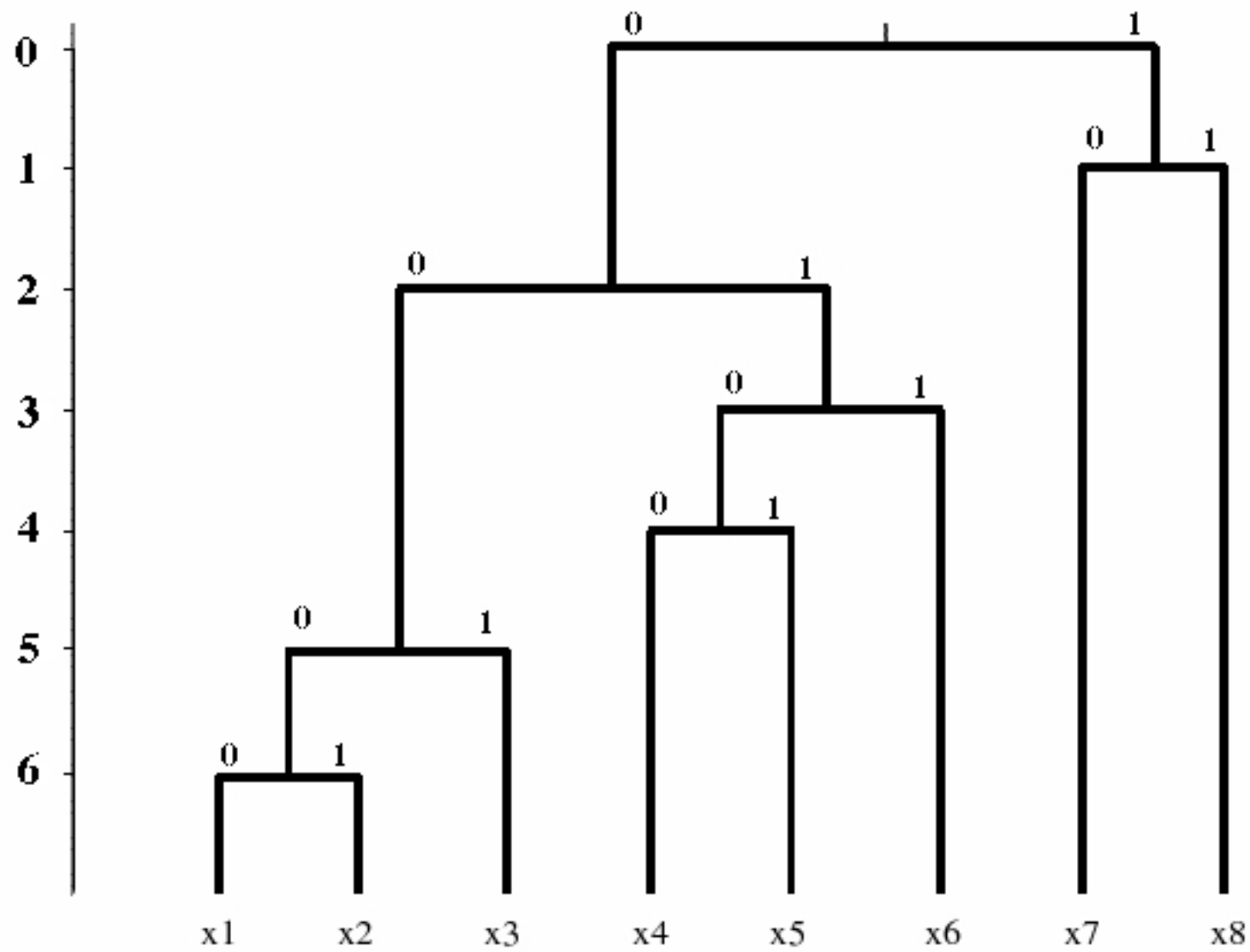
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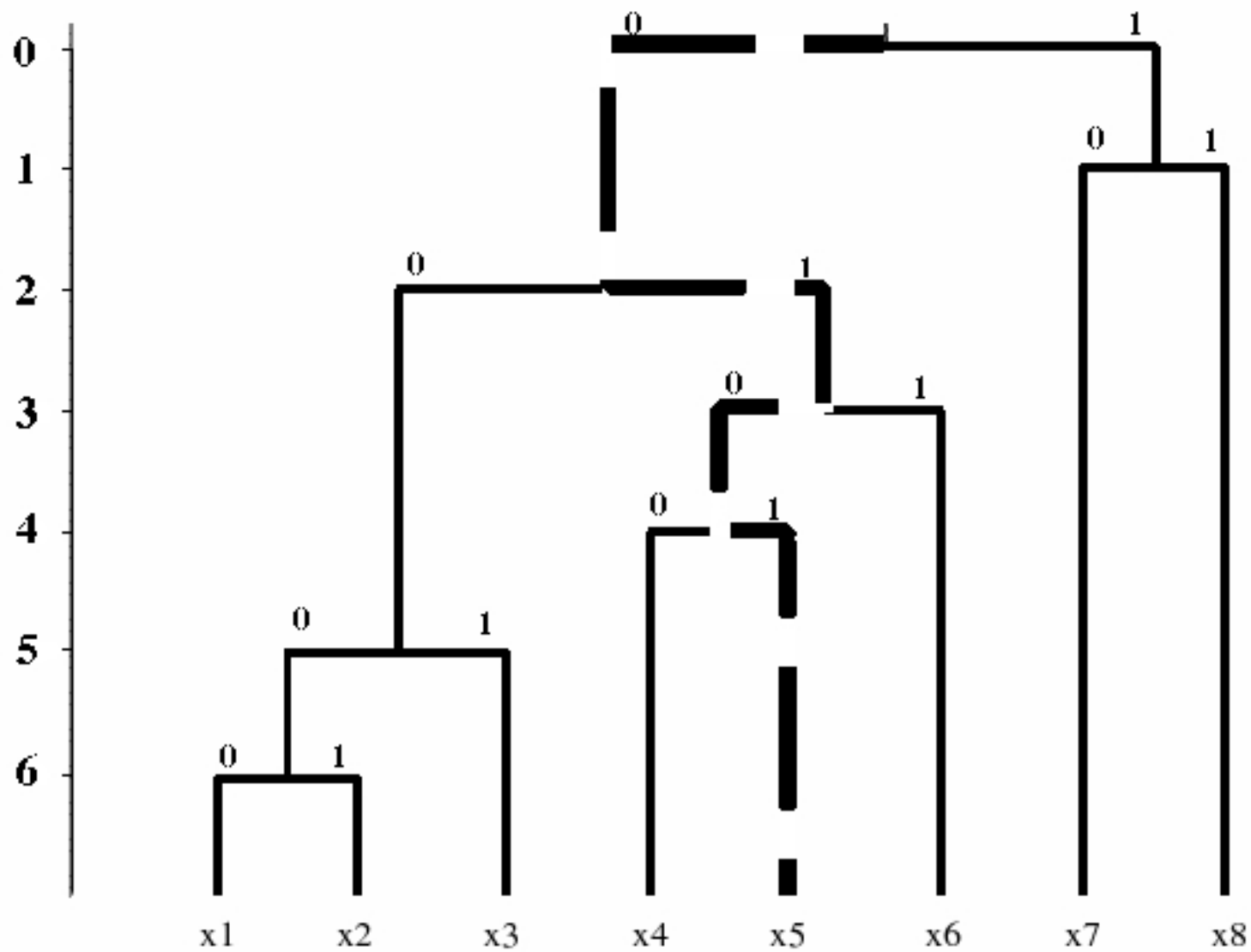


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3. F. Murtagh's  $p$ -adic dendrogram:





$$x_5 = 0 \cdot 2^0 + 1 \cdot 2^2 + 0 \cdot 2^3 + 1 \cdot 2^4.$$

**Remark.** All binary dendrograms are 2-adic dendrograms.

**Arbitrary dendrograms.** Either take larger prime  $p$ .

or: use a little algebra!



## Extension fields of $\mathbb{Q}_p$ .

- Facts.** 1.  $\mathbb{Q}_p$  has arbitrarily large finite extension fields  $K \supseteq \mathbb{Q}_p$ .
2.  $|\cdot|_p$  extends uniquely to a norm  $|\cdot|_K$  on  $K \rightsquigarrow (K, |\cdot|_K)$  is a complete field, called *p-adic number field*.

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  3. The *integers* of  $K$  are a ring  $\mathcal{O}_K = \{x \in K \mid |x|_K \leq 1\}$ .
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  5. The Bruhat-Tits tree  $\mathcal{T}_K$  is a  $q + 1$ -regular tree.

**Consequence.**  $p = 2$  suffices.

Let in  $\mathcal{D}$  the maximal number of children vertices be  $n \geq 2$ ,  
 $\rightsquigarrow$  take  $K$  large enough such that  $2^f \geq n$ .

By number theory, such  $K$  exist.

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$\rightsquigarrow$  From now on, “pretend” that  $K = \mathbb{Q}_p$ .

## 4. The space of dendrograms

Take  $S = \{x_1, \dots, x_n\} \subseteq \mathbb{P}^1(\mathbb{Q}_p)$  s.t.  $x_1 = 0, x_2 = 1, x_3 = \infty$ .

$\sigma(X) = \mathcal{D}(S)$  is the *skeleton* of  $X = \mathbb{P}^1 \setminus S$ .

Call  $X$  an *n-pointed projective line* and  $S$  the *markings*.

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$\mathfrak{M}_n := \{X = \mathbb{P}^1 \setminus S \mid S = \{x_1 = 0, x_2 = 1, x_3 = \infty, \dots, x_n\}, \#S = n\}$

$\mathfrak{D}_n := \{\sigma(X) \mid X \in \mathfrak{M}_{n+1}\}$ , the *space of dendrograms for n data*.

**Facts.** 1.  $\dim \mathfrak{M}_n = n - 3$ .

2.  $\mathfrak{D}_{n-1} \subseteq \mathfrak{M}_n$  is a real polyhedral complex of dimension  $n - 3$ .

3. Maximal cells of  $\mathfrak{D}_{n-1}$  consist of the binary dendrograms.

4. Moving inside cell  $\leftrightarrow$  varying lengths of bounded edges.

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**Remark.**  $n - 3 = \#$  “free markings” which move within  $\mathbb{P}^1$  without colliding.

**Examples.** 1.  $\mathfrak{M}_3 = \mathfrak{D}_2 = \{pt\}$ .

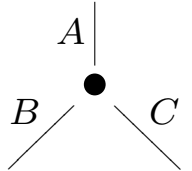
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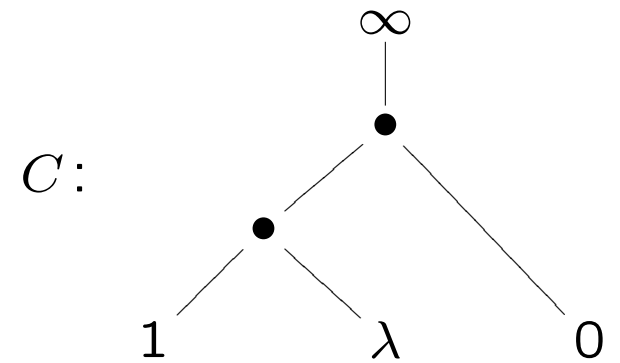
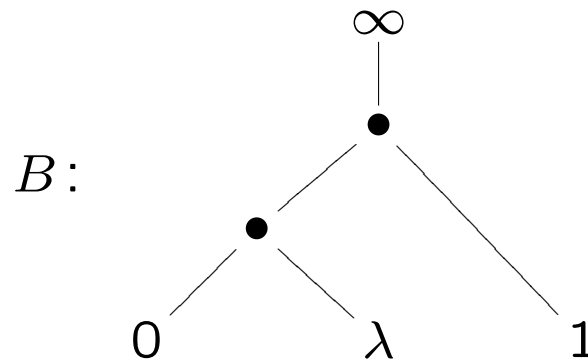
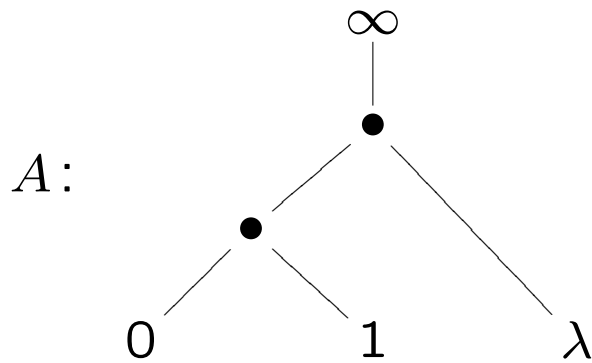
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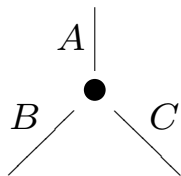
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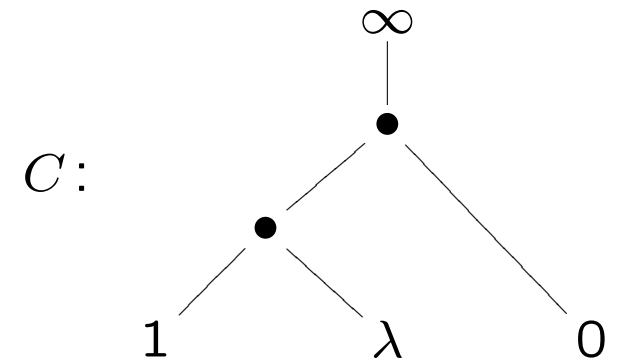
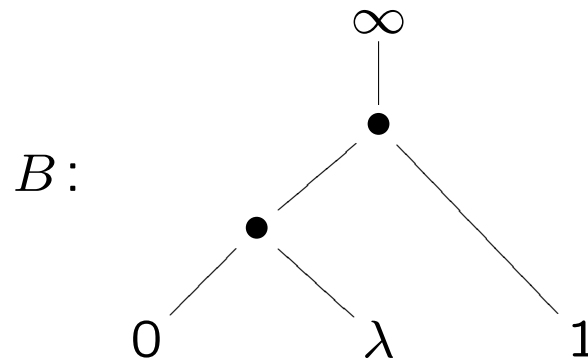
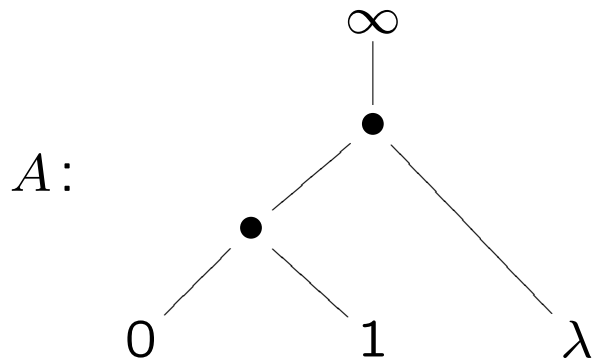
$\rightsquigarrow \mathfrak{D}_3 =$   , where



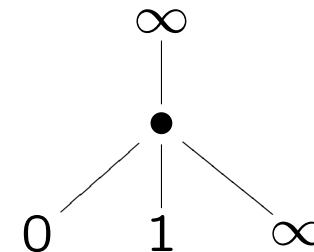
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$\leadsto \mathfrak{D}_3 =$   , where



and the unique vertex in  $\mathfrak{D}_3$  corresponds to



**Definition.** A family of dendrograms with  $n$  data over a space  $Y$  is a map  $Y \rightarrow \mathfrak{D}_n$  from some  $p$ -adic space  $Y$ .

**Example.**  $Y = \{y_1, \dots, y_T\}$ . Interpret  $t \in \{1, \dots, T\}$  as time.

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$\rightsquigarrow$  A family  $Y \rightarrow \mathfrak{D}_n$  is a time series of  $n$  non-colliding particles.

Particles with collisions:  $\rightsquigarrow$  compactify  $\mathfrak{M}_n$ .

But this is another story ...

## 5. Distributions on dendrograms

Given dendrogram  $\mathcal{D}(S)$  for data  $S = \{x_1, \dots, x_n\}$ .

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Result: A family of dendrograms for  $S \cup \{x\}$  with variable  $x$   
+ a probability distribution.

**Definition.** A *universal  $p$ -adic classifier*  $\mathcal{C}$  for  $n$  given points is a probability distribution on  $\mathfrak{M}_{n+1}$ .

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Let  $X \in \mathfrak{M}_{n+1}$  with skeleton  $\sigma(X) \in \mathfrak{D}_n$

$\rightsquigarrow \mathcal{C}$  induces a measure on  $X = \mathbb{P}^1 \setminus S$

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The like for families of dendrograms.

## 6. Hidden vertices

**Definition.** A vertex  $v$  in a dendrogram  $\mathcal{D}$  is *hidden*, if all edges emanating from  $v$  are bounded.

I.e. the cluster corresponding to  $v$  is non-trivially composed of non-singleton subclusters.

**Theorem.** Let  $\mathcal{D} \in \mathfrak{D}_n$ . Then

$$v^h \leq \frac{n+1}{4} - b_0^h + 1 \quad (4)$$

$$b_0^h \leq \frac{n-4}{3} \quad (5)$$

and the bound in (5) is sharp.

$v^h := \#$  of hidden vertices in  $\mathcal{D}$

$\mathcal{D}^h :=$  the subforest of  $\mathcal{D}$  spanned by all hidden vertices

$b_0^h := \#$  connected components of  $\mathcal{D}^h$ ,  
measures the internal structure of  $\mathcal{D}$ .

*Proof.* Inductive pasting of trees. □

## 7. Conclusions

- Geometric foundation towards  $p$ -adic data encoding.
- Encoding = embedding dendrogram into Bruhat-Tits tree.
- Embedding uniquely determined by  $p$ -adic data representation.

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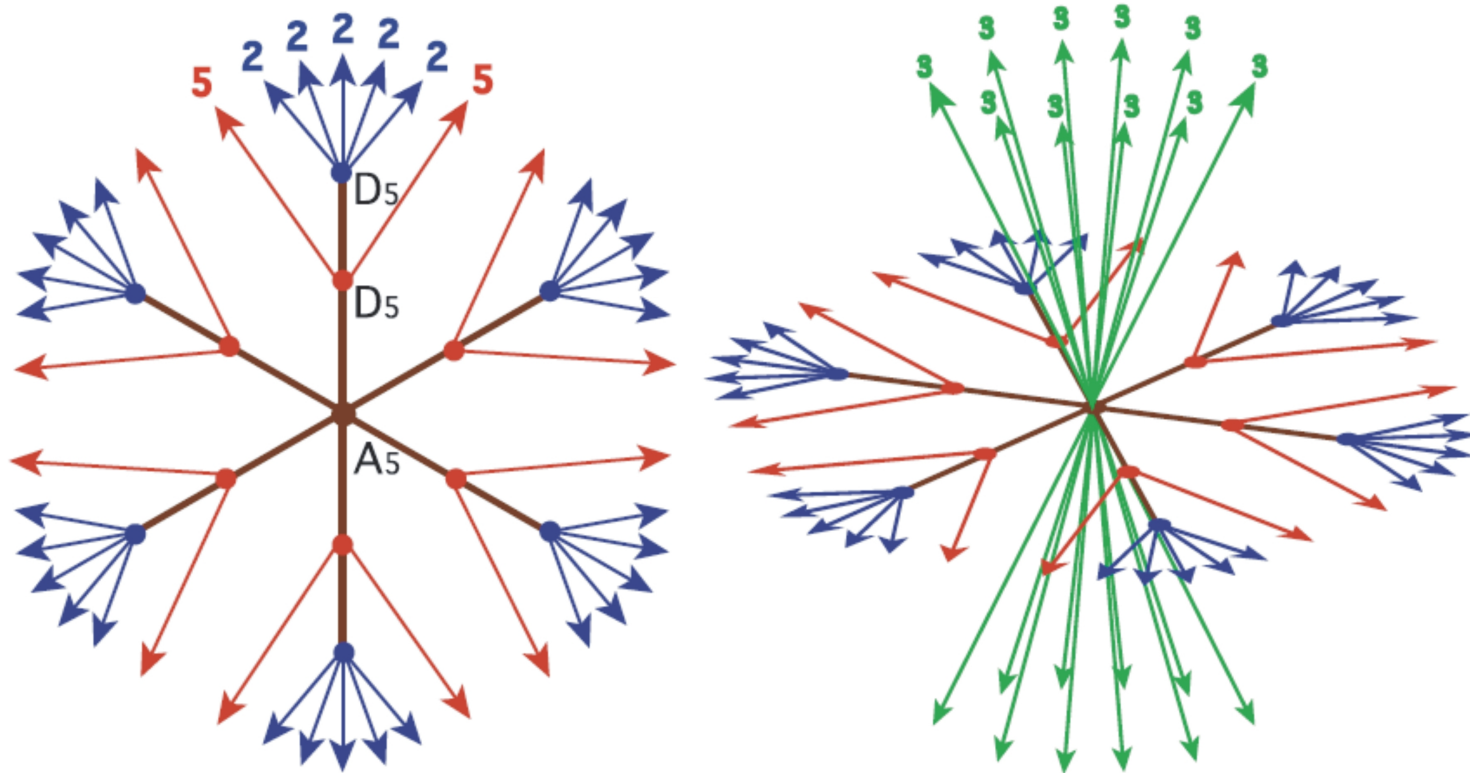
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- Encoding = embedding dendrogram into Bruhat-Tits tree.
- Embedding uniquely determined by  $p$ -adic data representation.
- $\mathcal{D}_n \subseteq \mathcal{M}_{n+1}$
- Moving particles  $\leftrightarrow$  family of dendrograms.
- Classifiers via measures on  $\mathcal{M}_n$ .



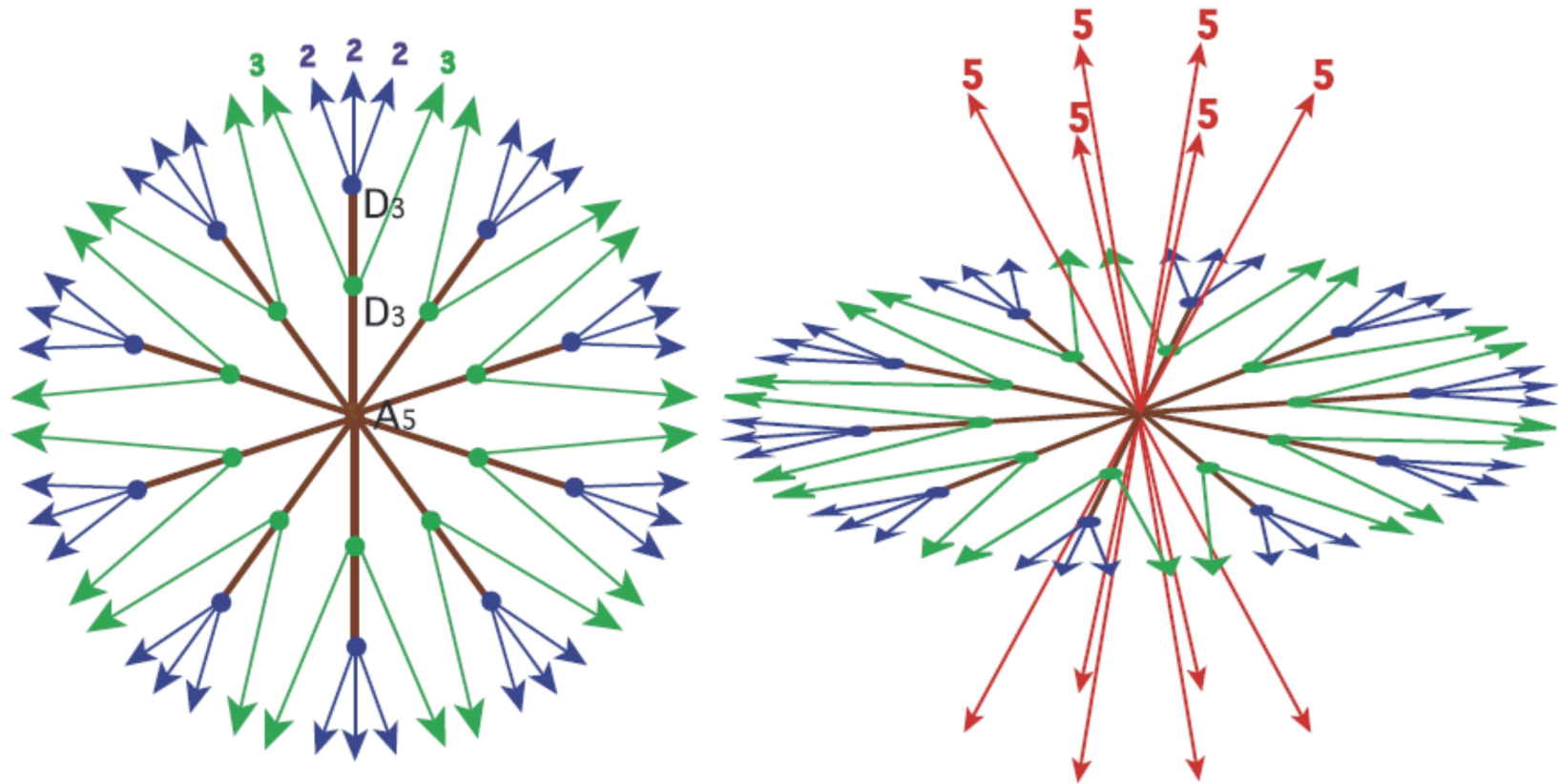
## 7. Conclusions

- Geometric foundation towards  $p$ -adic data encoding.
- Encoding = embedding dendrogram into Bruhat-Tits tree.
- Embedding uniquely determined by  $p$ -adic data representation.
- $\mathcal{D}_n \subseteq \mathcal{M}_{n+1}$
- Moving particles  $\leftrightarrow$  family of dendrograms.
- Classifiers via measures on  $\mathcal{M}_n$ .
- Bounds for  $\#$  hidden vertices and components.

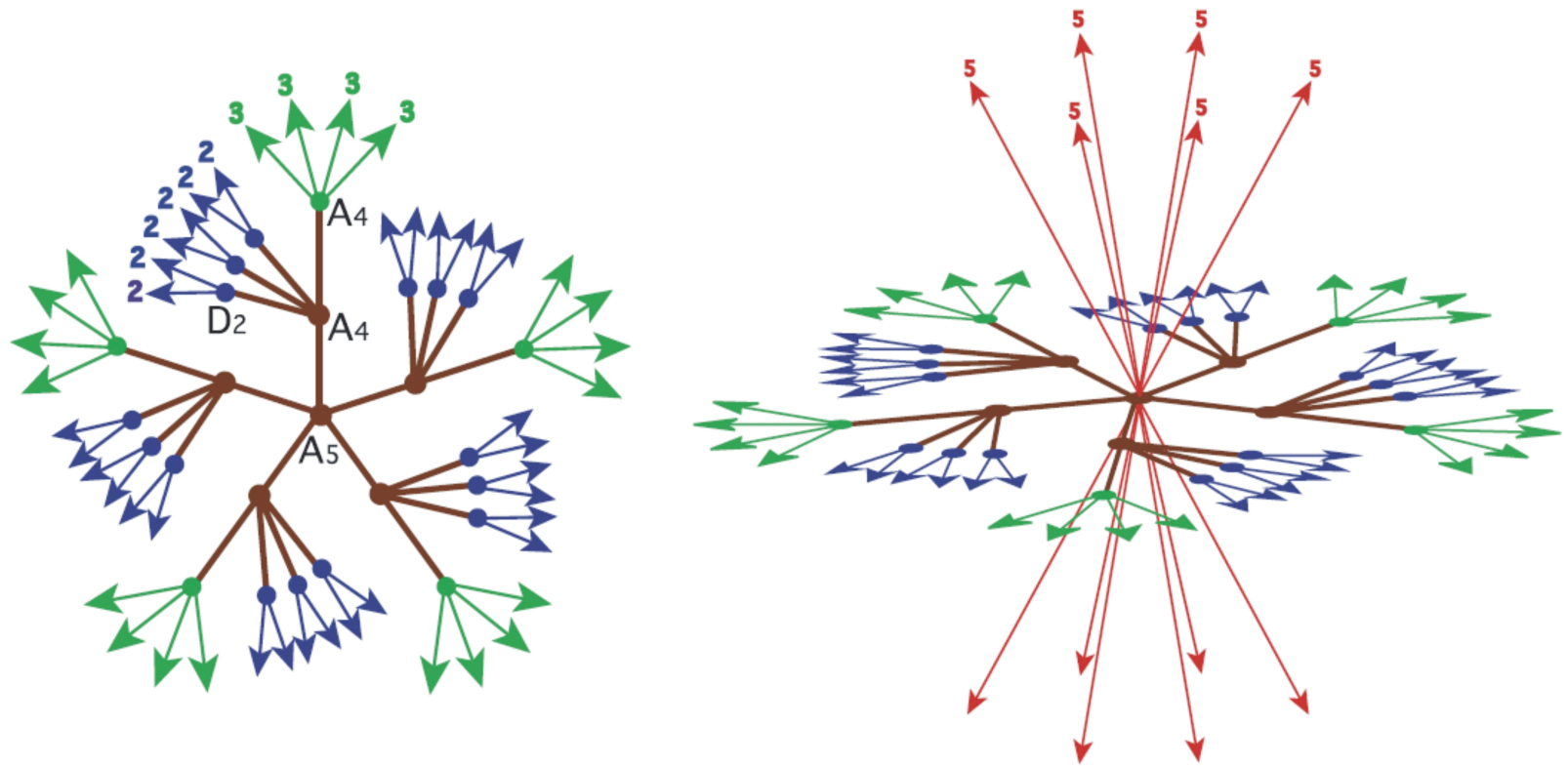
## 8. Epilogue: symmetric dendrograms



5-adic icosahedron (G. Cornelissen & F. Kato)



3-adic icosahedron (G. Cornelissen & F. Kato)



2-adic icosahedron (G. Cornelissen & F. Kato)